

# LMS Algorithm

- SD requires knowledge of R and P. In many applications these second order statistics are unknown.
- Least mean square (LMS) algorithm
  - Make estimate of gradient (noisy gradient descent algorithm)
  - Estimate based on one observation  $(u(k), d(k))$

$$\hat{\nabla} J(w(k)) = -e(k)u(k)$$

$$w(k+1) = w(k) + \mu e(k)u(k)$$

# LMS Algorithm Properties

- **Steepest Descent and LMS algorithm convergence depends on step size  $\mu$  and eigenvalues of  $R$ .**
- **LMS algorithm is simple to implement.**
- **LMS algorithm convergence is relatively slow.**
- **Tradeoff between convergence speed and excess MSE.**
- **LMS algorithm can track training data that is time varying.**

# LMS Convergence Behavior

- **Assumptions:**  $u(n)$  iid sequence,  $u(n)$  independent of  $d(n-k)$ ,  $k > 0$ ,  $d(n)$  independent of  $y(n-k)$ ,  $k > 0$ ,  $u(n)$  and  $d(n)$  are jointly Gaussian.
- **Mean convergence analysis:** Let  $e^*(k) = d(k) - w^{*T} u(k)$ , denote error from optimal weight at time  $k$ .
  - $E(c(k+1)) = (I - \mu R) E(c(k)) + \mu E(u(k)e^*(k))$
  - Asymptotically assuming step size is chosen correctly, then  $\lim_k E(c(k)) = 0$  and  $E(w(k))$  converges to  $w^*$
- **Mean squared analysis studies cost function  $J(w(k))$ .** Note  $\text{tr}(R) > \lambda_{\max}$  and more conservative bound given by  $0 < \mu < 2 / \text{tr}(R)$ .

# Mean Squared Error Analysis

- **$J(w)$  consist of transient and steady state effects. Let  $J_s(w)$  be steady state effects**

$$J_s(w) = J_{\min} + J_{\text{excess}}$$

- **Transient effects depend on eigenvalues. Define  $\lambda_{\text{avg}}$  as the average of eigenvalues =  $\text{tr}(\mathbf{R})/n$ . Rate of decay is exponential with  $r_{\text{avg}} = (1 - \mu \lambda_{\text{avg}})^2 = \exp(-1/\tau)$ . It takes roughly 4 time constants,  $4\tau \approx 2n / (\mu \text{tr}(\mathbf{R}))$ .**
- **$J_{\text{excess}} \approx \mu J_{\min} \text{tr}(\mathbf{R})/2$**

# Step size tradeoff

- Larger step size  $\mu$  quicker convergence, but more excess mean squared error.
- Smaller step size  $\mu$  slower convergence, but less excess mean squared error.
- Misadjustment (dimensional quantity) proportional to step size

$$\mathcal{M} = J_{\text{excess}} / J_{\text{min}} = .5 \mu \text{ tr} (\mathbf{R})$$

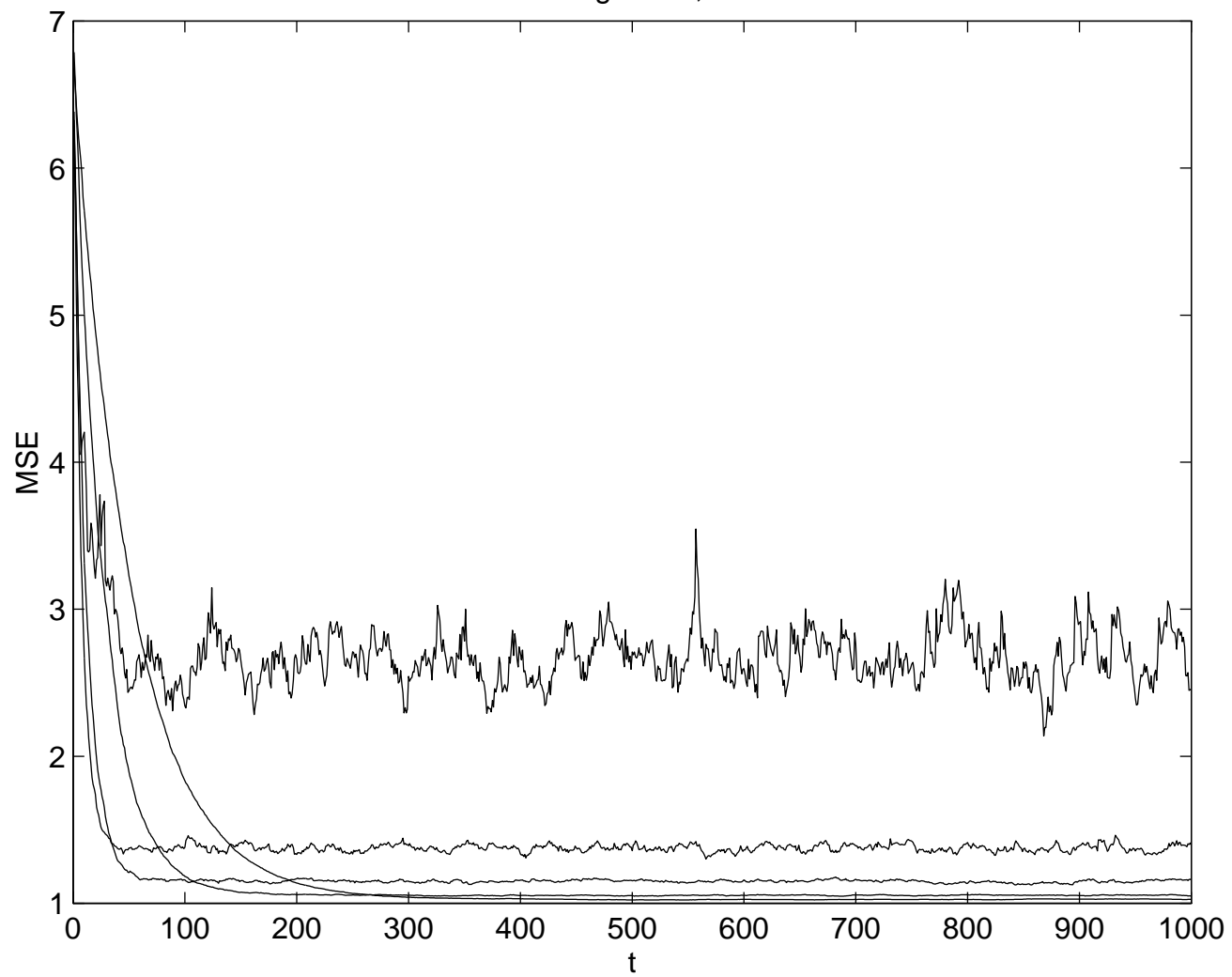
# Simulation Study

- **Inputs drawn from zero mean Gaussian processes that are wide-sense stationary**
  - **Input components are uncorrelated**
  - **Input components satisfy  $E(x_i(k) x_j(k)) = .8^{|i-j|}$**
- **Step size for uncorrelated case  $\mu = .2, .1, .05, .02, \text{ and } .01$ . Same step size for correlated case except  $\mu = .2$  which did not converge**
- **Additive noise is zero mean unit variance Gaussian process independent of  $x(k)$**
- **Simulations run 100 times and averaged**

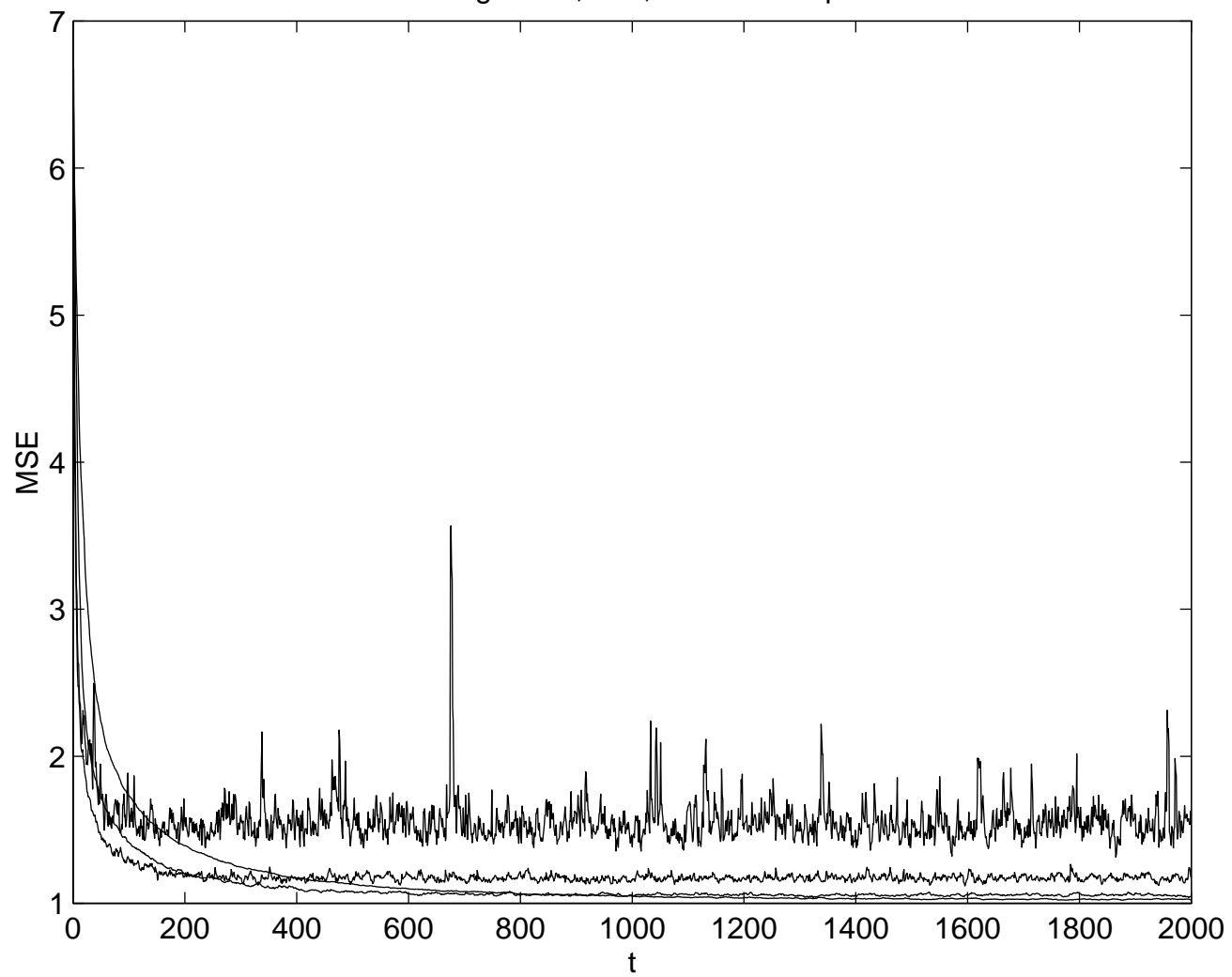
# Simulation Observations

- Analysis accurate for uncorrelated case (equal eigenvalues).
- Step size bound for LMS,  $0 < \mu < 2 / \text{tr}(\mathbf{R})$  for uncorrelated case.
- For correlated case, eigenvalues are 3.64, .79, .29, .16, and .12. Condition number for matrix is 30. Analysis not accurate for this case.

LMS algorithm, n=5



LMS algorithm,  $n=5$ , correlated inputs



# Other Iterative Algorithms

- **LMS algorithm with variable step size:**

$$\mathbf{w}(k+1) = \mathbf{w}(k) + \mu(k)\mathbf{e}(k)\mathbf{x}(k)$$

**When step size  $\mu(k) = \mu/k$  algorithm converges almost surely to optimal weights.**

- **Conjugate gradient (CG) algorithm: Gradients and line search used to form CGs. Algorithm converges in  $n$  steps.**

- **Newton's algorithm: Let  $\mathbf{g}(n)$  be gradient and  $\mathbf{H}(n)$  be Hessian of  $\mathbf{w}(n)$  then approximate energy function by**

$$J(\mathbf{w}) \approx J(\mathbf{w}(n)) + (\mathbf{w} - \mathbf{w}(n))^T \mathbf{g}(n) + .5 (\mathbf{w} - \mathbf{w}(n))^T \mathbf{H}(n) (\mathbf{w} - \mathbf{w}(n))$$

**Take gradient of approximation and set to zero to get**

$$\mathbf{w}(n+1) = \mathbf{w}(n) + \mathbf{H}(n)^{-1} \mathbf{g}(n)$$

**Algorithm involves inverting Hessian matrix (costly).**

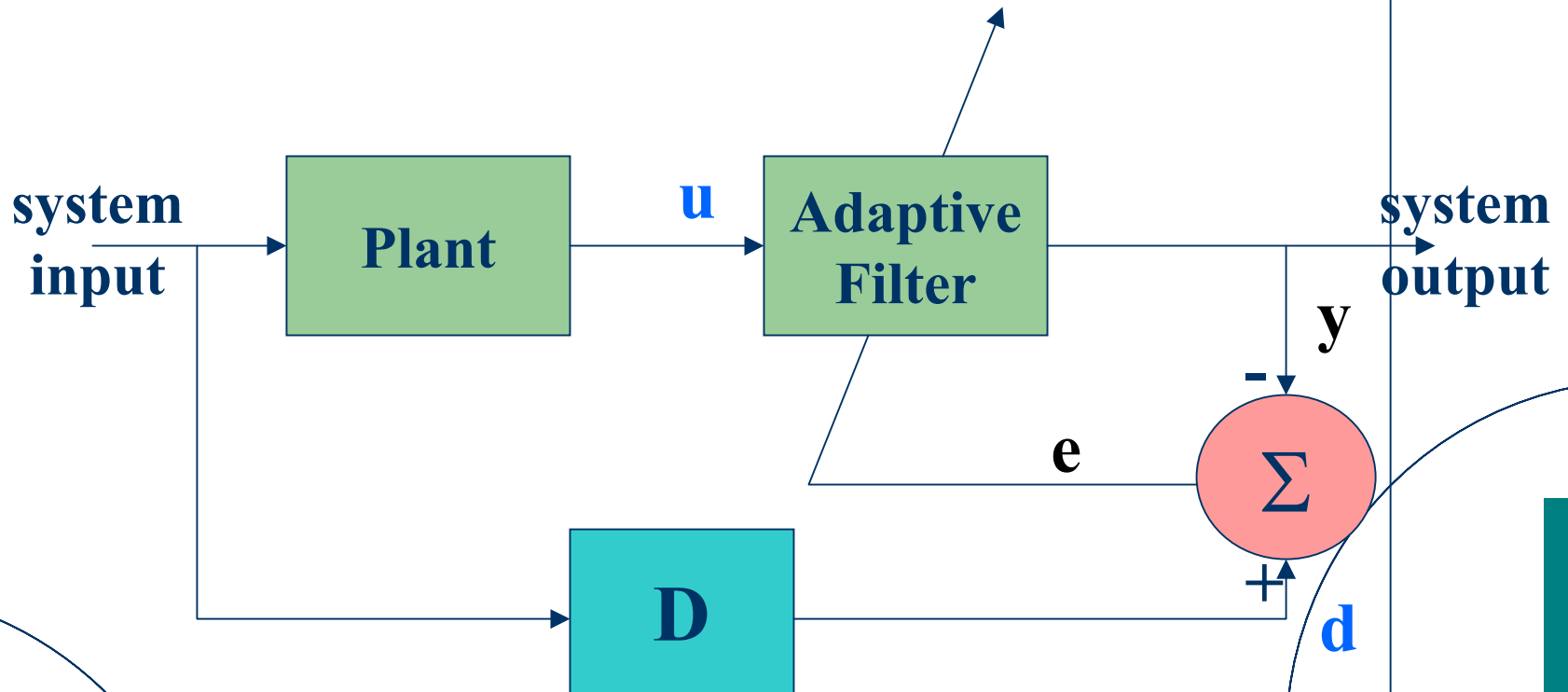
# Iterative Algorithm Comments

- **Algorithms based on descending energy surface by examining first and second derivatives.**
- **Tradeoffs between algorithm complexity and convergence speed.**
- **Can use other cost functions besides quadratic cost functions: Absolute error, Minkowski error, entropy function.**

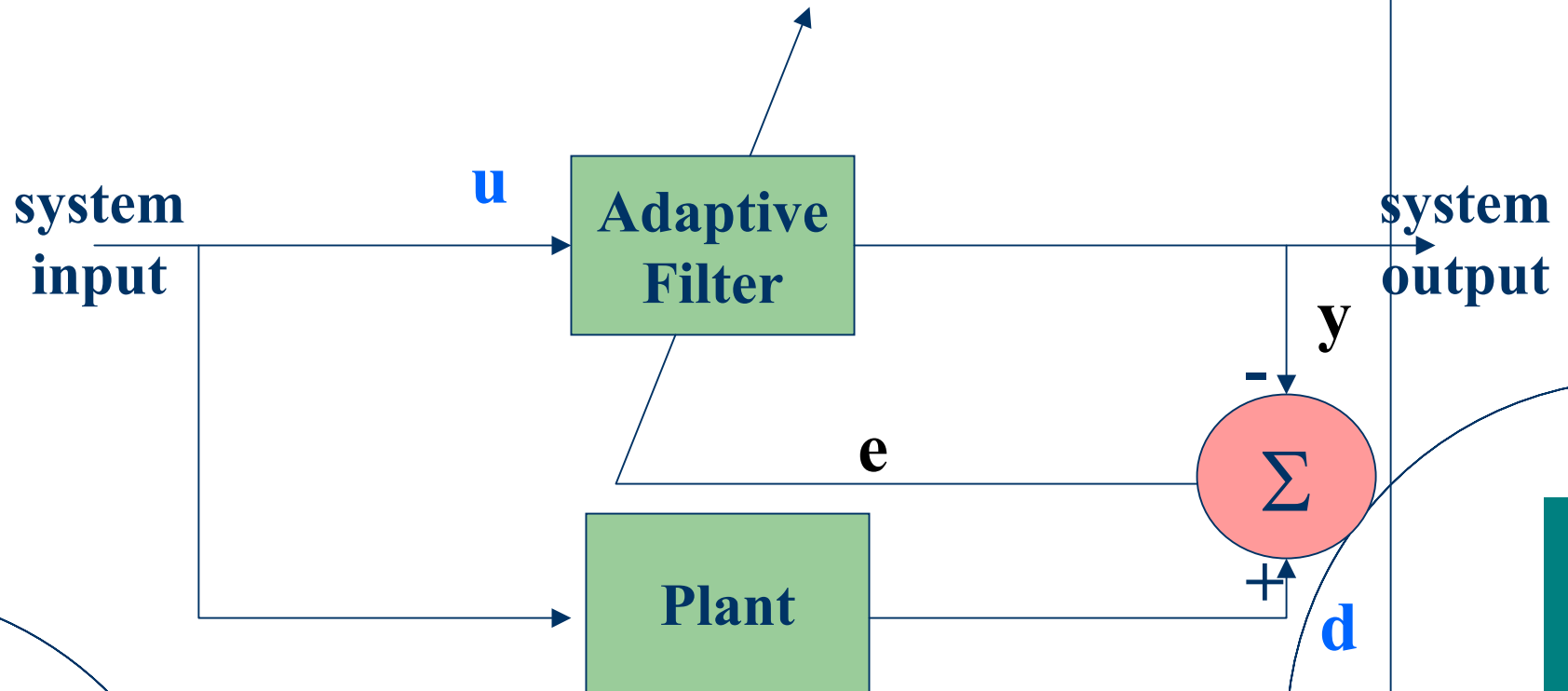
# Linear Filter Applications

- **Inverse Modeling: Channel Equalization**
- **System Identification: Plant modeling**
- **Prediction**
- **Adaptive Interference Cancellation: Echo Cancellation**
- **Adaptive Beamforming**
  - **Radar**
  - **Sonar**
  - **Speech enhancement**

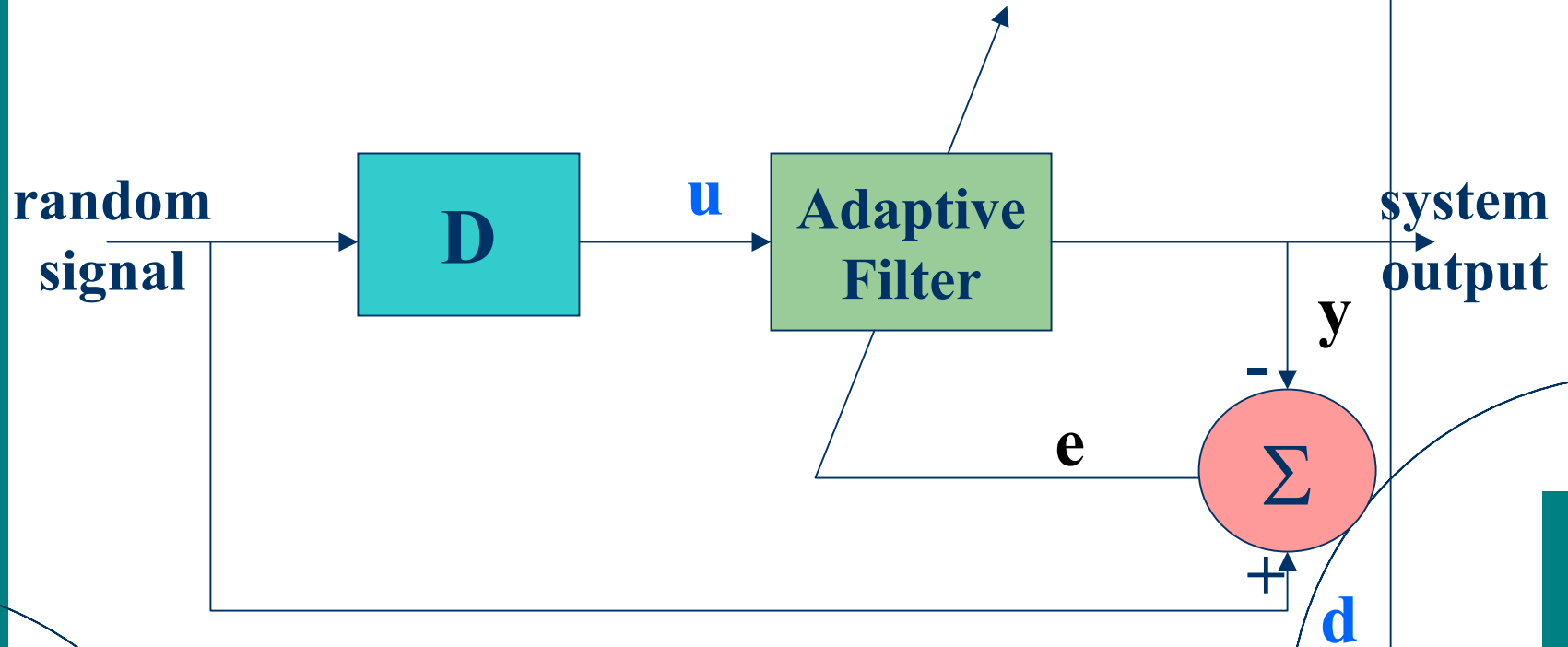
# Inverse Modeling



# System Identification



# Prediction



# Interference Cancellation

